

### **LISA ROBERTS**

**PORTFOLIO** 2018-2023

- 1 DIGITAL PAINTING AND AI GENERATIVE COLLAGE
- 2 MIXED MEDIA COLLAGE
- 3 PAGAN

# About

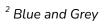
Lisa Roberts is a multi-disciplinary artist and curator who uses paper, generative AI and new media technology to explore how we perceive the world.

<sup>&</sup>lt;sup>1</sup> Icon ( Mine, Yours, Theirs series) Wall mounted lightbox installation 50cm x 50cm 2022

1 DIGITAL PAINTING AND AI GENERATIVE COLLAGE	







(Left arm series) Giclée print 70cm x 40cm 2020

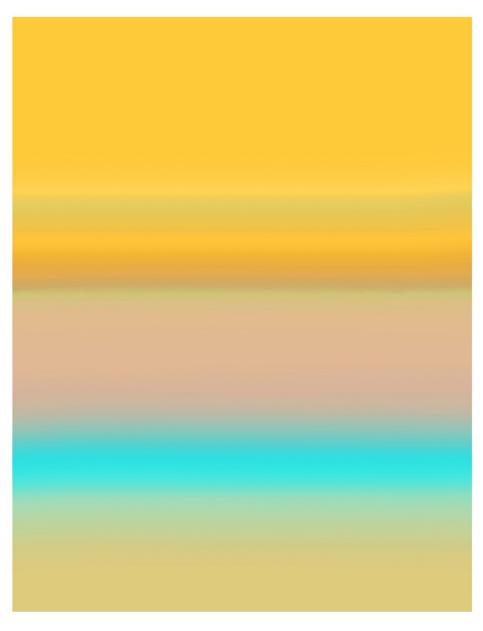
<sup>3</sup> Pink and Grey

(Left arm series) Giclée print 70cm x 40cm





<sup>4</sup> XP 1 Experimental drawings with light colours using touch screens. 2020



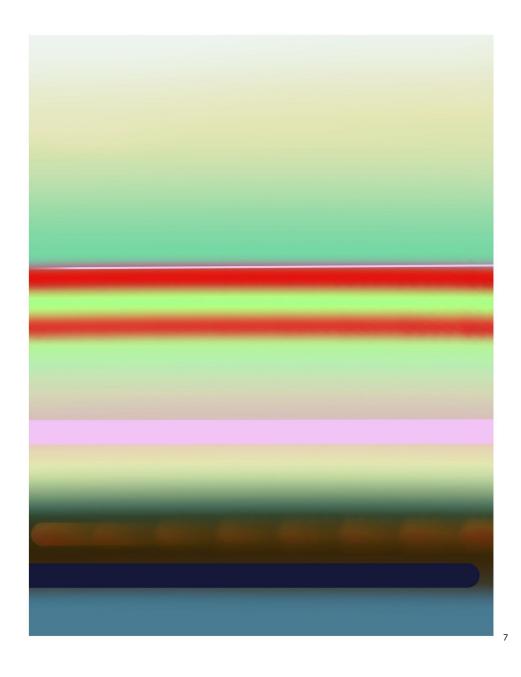
5

 $<sup>^{\,5}\,</sup>$  XP 2 Experimental drawings with light colours using touch screens. 2020



6

 $<sup>^{\</sup>rm 6}\,$  XP 3 Experimental drawings with light colours using touch screens. 2020



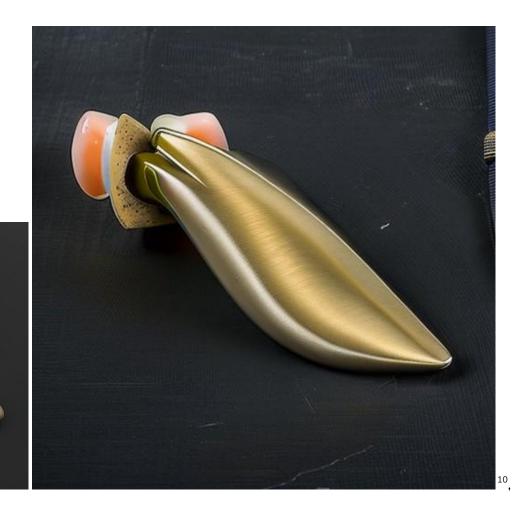
<sup>&</sup>lt;sup>7</sup> XP 4 Experimental drawings with light colours using touch screens. 2020





<sup>8</sup> Hybrid God (Brand new icons series) Generative AI collage 2022

<sup>&</sup>lt;sup>9</sup> Hybrid God (Brand new icons series) Generative AI collage 2022



<sup>&</sup>lt;sup>10</sup> Slip 1 (Inner Ear Wear) Generative AI collage 2022

<sup>&</sup>lt;sup>11</sup> Slip 2 (Inner Ear Wear) Generative AI collage 2022



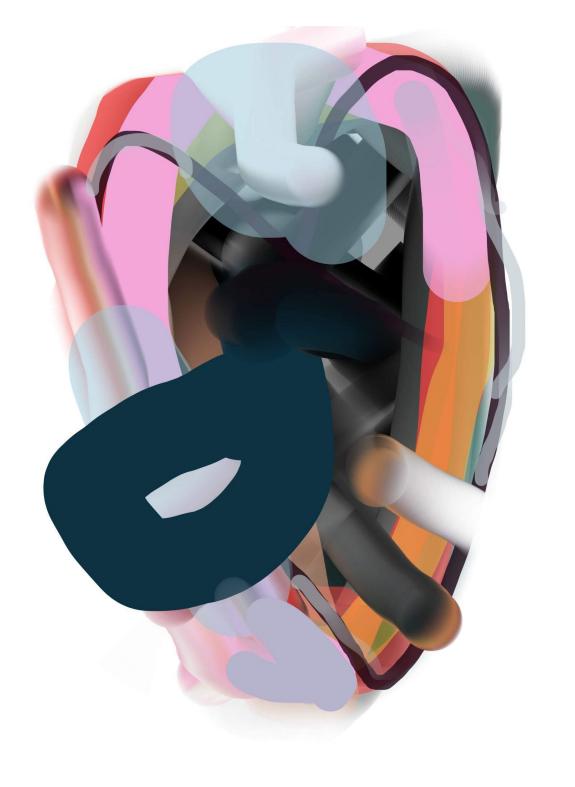
<sup>&</sup>lt;sup>12</sup> Strelitzia (Voyager series) Generative AI collage 2022

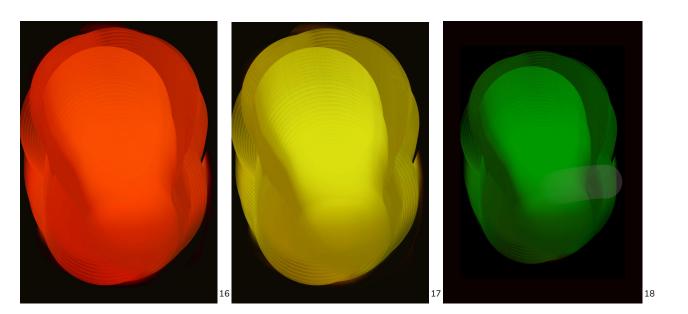
<sup>&</sup>lt;sup>13</sup> Lilium (Voyager series) Generative AI collage 2022



<sup>&</sup>lt;sup>14</sup> Camo in Green Digital drawing over photograph of paper sculpture 2019

<sup>&</sup>lt;sup>15</sup> Camo in pink Digital drawing over photograph of paper sculpture 2019





Red Finger painting on touch screen 1999
Yellow Finger painting on touch screen 1999

<sup>&</sup>lt;sup>18</sup> Green Finger painting on touch screen 1999

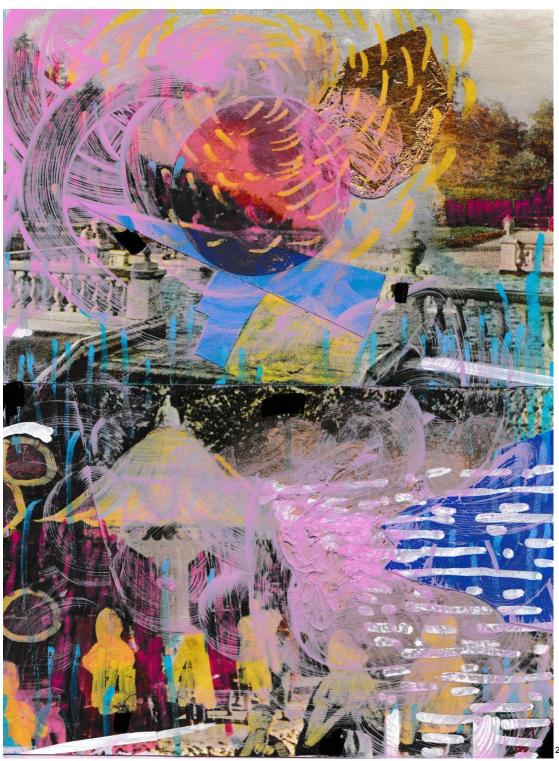
2 ANALOGUE COLLAGE AND SCULPTURE	



 $<sup>^{\</sup>rm 19}$  One Time When Manipulated postcards 20 x 15cm 2019



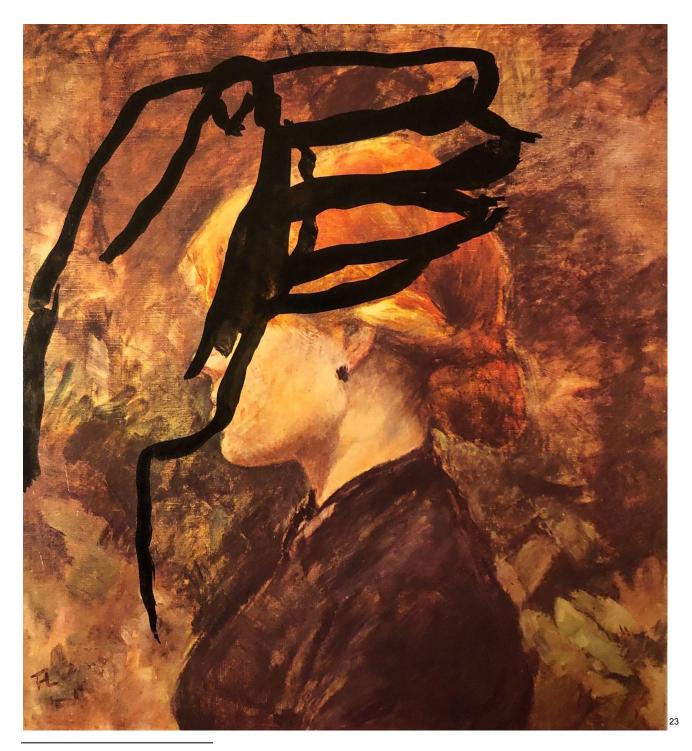
<sup>20</sup> What Lies Beneath Mixed media 20cm x 10cm 2019





<sup>21</sup> Promenade *Mixed media* 10cm x 20cm 2019

<sup>&</sup>lt;sup>22</sup> Grasping Mixed media 20cm x 16cm 2019



<sup>&</sup>lt;sup>23</sup> From Afar Mixed media 20cm x 10cm 2019





<sup>24</sup> Dinosaur *Mixed media 5cm x 7cm 2020* 

<sup>&</sup>lt;sup>25</sup> Olga Mixed media 5cm x 7cm 2020



<sup>&</sup>lt;sup>26</sup> Below Nadia *Mixed media 5cm x 7cm 2021* 

<sup>&</sup>lt;sup>27</sup> Across Nadia *Mixed media* 5cm x 7cm 2021

<sup>&</sup>lt;sup>28</sup> Around Nadia *Mixed media 5cm x 7cm 2021* 



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<sup>&</sup>lt;sup>29</sup> One world *Mixed media 20cm x 14cm 2021* 









<sup>&</sup>lt;sup>31</sup> Wall hanging

<sup>&</sup>lt;sup>32</sup> Shredder and emerging fibers



<sup>&</sup>lt;sup>33</sup> Shredded paper and collage study





Paper sculptingStudio shot

## PORTFOLIO 3 PAGAN

Pagan is a cross-disciplinary collective of creatives with a background in technology, film, interaction design and games design. We explore interactive media to make unique participatory installations in public space.

Lisa Roberts I Daniel Blackburn I Tuomo Tammenpää

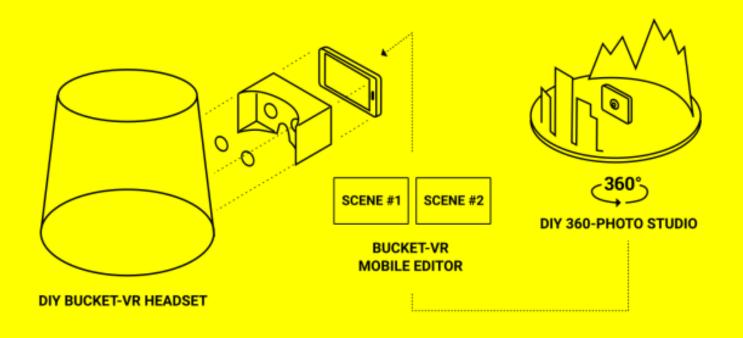
Pagan.fi



<sup>&</sup>lt;sup>36</sup> Hybrid animal from Bucket Reality Tech world 2018

# BLICKET-VR

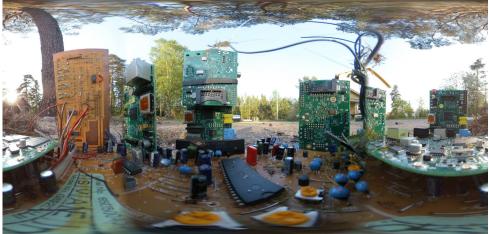
### DISCOVERING UNSEEN CREATIVE DISRUPTIONS IN VR IS NOT ABOUT TECHNOLOGY.





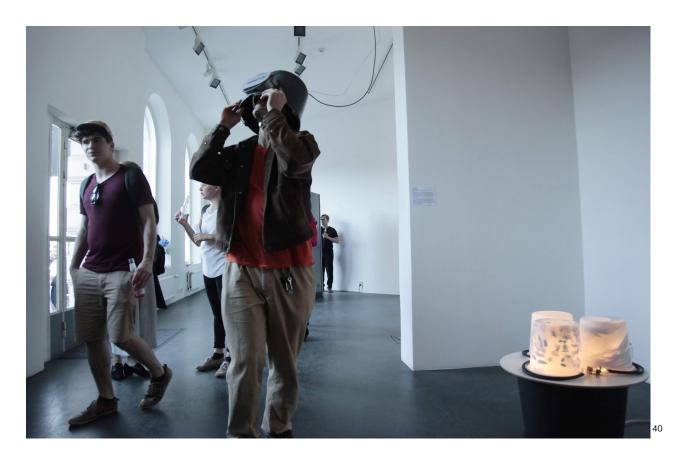
<sup>37</sup> 





<sup>&</sup>lt;sup>38</sup> 2D image of 3D nature world 2018

<sup>&</sup>lt;sup>39</sup> Flattened 360 image of tech miniature model



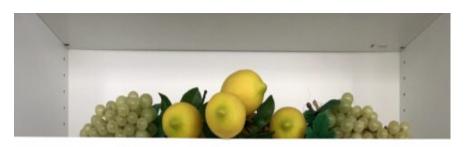
<sup>&</sup>lt;sup>40</sup> Bucket VR and Bucket Reality with user interaction in the Sculpture Gallery, Helsinki exhibition 2018



**Chrysalis** was a site-specific augmented reality installation . A free IoS app allowed participants to see and hear ethereal, monumental creatures that evolved in response to their environments of Esplanadi park (statue of Runeberg), Malminkartano Hill and Suomenlinna Fortress.

sculptureexpanded.com.

<sup>&</sup>lt;sup>41</sup>Sculpture Expanded commission 2019







<sup>&</sup>lt;sup>42</sup> Visitors to Room 41 of immersive theatre project The Book of Rooms were invited to use a modified vacuum cleaner and RFID tags to find, trigger and mix hidden audio samples based on the poetry of Saila Susiluoto. Created in collaboration with composer Laura Naukkarinen and artist Leena Pylkkö. (Winner of the Finnish National Performing Arts Prize 2021 huoneidenkirja.fi